





























#### **Future of the Internet: the Metaverse**

1990's

2000's

2010's

2020's

Internet of Place









Internet of Things

Web3

Internet of Ownership

Internet of Data

Internet of People

# The Metaverse will transform every aspect of business

How you interact with **customers** 

How work is **performed** 

What products & services you offer

How you make & distribute them

How you run & operate the business

## The Metaverse is an evolving, expanding Continuum

- + From consumer to worker and across enterprise
- + From reality to virtual and back, in integrated fashion
- + From 2D to 3D, seamlessly
- + From cloud, AI to XR, blockchain, edge and more
- + Starting today, and evolving rapidly as Metaverse matures

### Responsible Metaverse

## Trust & Sustainability



### **Meet Me in the Metaverse**

The continuum of technology and experience reshaping business



WebMe

Putting the Me in Metaverse



Programmable World

Our Planet, Personalized



**The Unreal** 

Making Synthetic, Authentic



Computing the Impossible

New Machines, New Possibilities

